

Daylight Modeling and Simulation Methods and Standards

8th Velux Daylight Symposium October 9th, 2019 Paris, France

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Presentation Outline

• Why? – The case for standards

What? – IESNA document outline

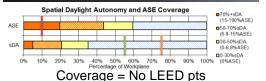
Methods and standards development

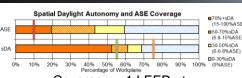
'Gold Standard' test cases

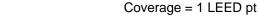
Why? – Accuracy and Consistency

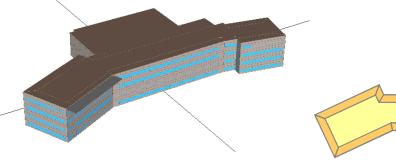
- Daylight modelers need consistent standards and software needs annual validation
- Annual, climate-based, daylight modeling uses many assumptions, interpolations, short-cuts to model ~4,400 conditions
- Daylight metrics world need assurance of 'applesto-apples' comparisons using absolute metrics
- Energy modeling world needs sophistication, not such a simple model and ECM switch for savings
- Designers need assurance that renderings are representative and that Daylight Glare Probability (DGP) calculations accurate

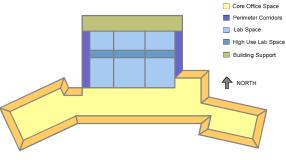
















IESNA Daylight Modeling and Simulation Methods and Standards

- Working Title "Daylighting Modeling and Simulation Methods and Standards: Test Cases for the Evaluation of Daylighting Analysis Software"
 - Similar to ASHRAE Standard 140 "Standard Method of Test for Building Energy Simulation Computer Programs" (BESTEST)
 - Goal to document current knowledge and best practices
 - Highlight areas of assumption need further development and research
- Daylight Modeling and Simulation Task Group
 - Task subgroup of the IESNA Daylighting Metrics committee
- Initial release as a Technical Memorandum in 2020
 - Continued maintenance with interim Committee Reports (CR)
 - Ultimately a more static IESNA Lighting Practice (LP-XX)

IES Technical Memorandum TM-XX Daylight Modeling and Simulation Methods and Standards and Test Cases for the Evaluation of Daylighting Analysis Software By the Daylighting Metrics Committee and the Daylight Modeling and Simulation task group

IESNA – Illuminating Engineering Society of North America

Daylight Modeling and Simulation Methods and Standards outline

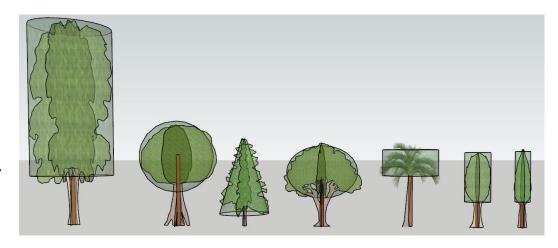
- 1. Purpose/Background
- 2. Daylight Modeling Methods and Standards
 - i. Sun and Sky Models
 - ii. Site and Surroundings
 - iii. Surface and Material Modeling
 - iv. Fenestration and Window Treatments
 - v. Interior geometry
- 3. Simulation for Daylight Sufficiency Methods and Standards
 - i. Shading control simulation standards
 - ii. Periodic simulation methods
 - iii. Simulation settings
 - iv. Daylight responsive electric lighting control
 - v. Simulation output standards
 - vi. Daylight sufficiency metrics
 - vii. Whole building energy predictions
 - viii. Plants / animals / artwork preservation
 - ix. Circadian rhythm analysis

- Simulation for Daylight Quality –
 Methods and Standards
 - Representative time and daylight condition standards
 - ii. Spatial and orientation standards
 - iii. Simulation setting adjustments
 - iv. Color and Surface and Material refinements
 - v. Glare analysis methods and standards
 - vi. Photorealistic visualization methods
- 5. Gold Standard Test Cases
 - i. Test Case Geometry
 - ii. Sufficiency test cases
 - iii. Qualitative test cases

Modeling Standards - Exterior Vegetation

Why? - The case for standards

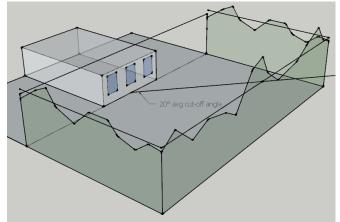
- Trees and forest lines can have a major impact on daylighting performance
 - Methods for modeling individual trees / tree canopies
 - Creating **tree horizons** at the model boundary
- Simulation of seasonal patterns of deciduous trees encouraging this effective passive strategy



Starting point - great area for more field research!





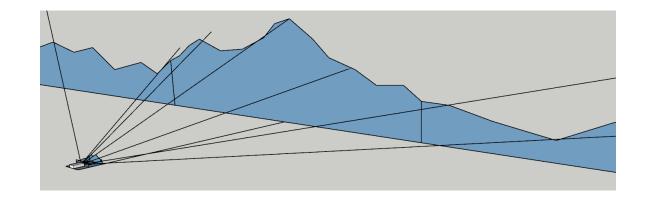


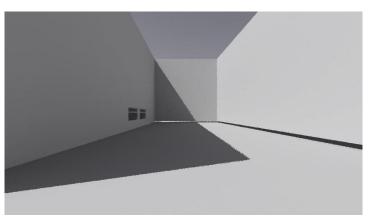
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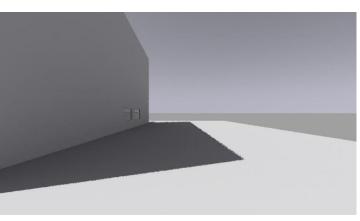
Modeling & Simulation Standards Daylight Modeling and Simulation Standards Why? - The case for standards What? - Document Outline

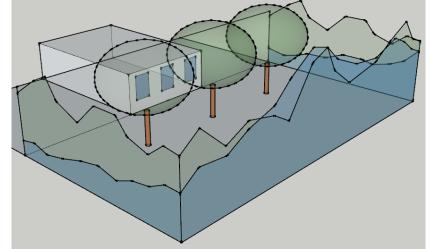
Modeling Standards - Exterior Geometry

- Surrounding opaque objects have a big impact on modeling results
- What to model and how much
 - Ground plane extents -2x or 3x?
 - Surrounding buildings and opaque structures
 - Translating distant mountains or skylines





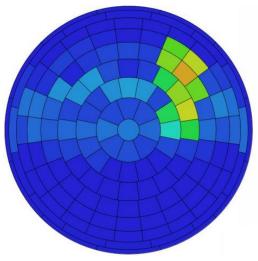


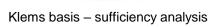


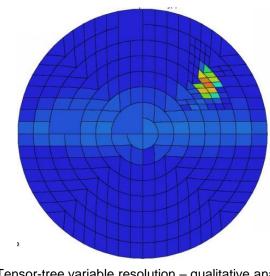
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Modeling Standards – Surface materials

- Reflectance and transmittance tables for common architectural surfaces
 - Historically diffuse reflectance standards as base
 - Allowable reflectance ranges to prevent gaming
- Guidelines for specularity and BSDF models
 - High resolution BSDF for qualitative analysis
 - Low resolution for sufficiency
 - Simulation adjustments for BSDF

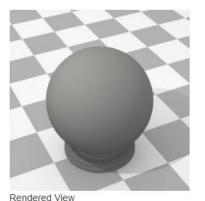




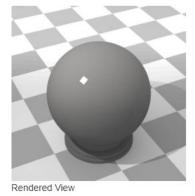


Tensor-tree variable resolution – qualitative analysis

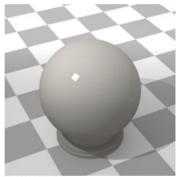
Images from BSDF Viewer tool from LBNL













Rendered View

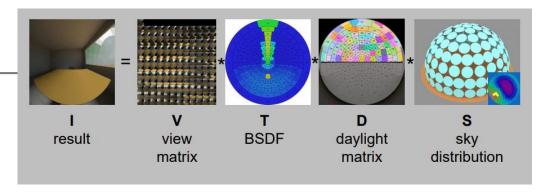
Images courtesy of spectraldb.com (radiance material database)

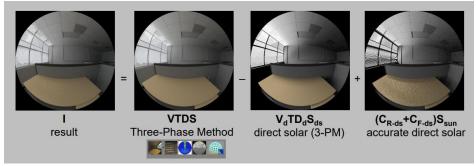
Photograph



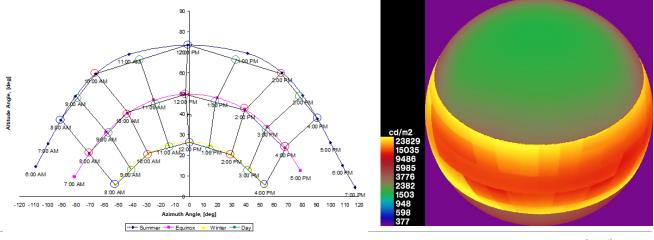
Simulation Standards

- Annual daylighting simulation methods
 - Daylight Coefficient methods sky patches
 - 2phase, 3phase, 5phase..
 - Annual sky and sunbands no dynamic elements
 - Design day interpolation methods fixed orientation
 - Pros and cons to each in different applications
- Simulation settings
 - For both Raytracing and Radiosity
 - Sets of relative accuracy (5%, 10%)
 - Analysis grid and point standards
- Shading control simulation
 - Coordinated with LM-83 updates



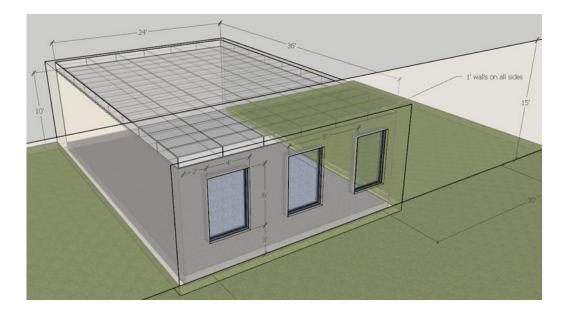


Images courtesy of David Geisler-Moroder's Radiance 2019 presentation



Test Cases

- Creating test case models and results using:
 - The validated Radiance simulation engine
 - Under validated and best practice Perez skies using vetted climate data
 - Based on validated or best available material/surface definitions
 - Using documented modeling and simulation standards
- For evaluating and assessing the overall accuracy
 - Annual daylighting software
 - Software settings
 - Other annual calculation methods

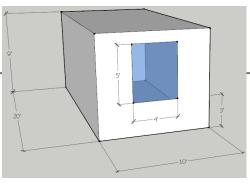


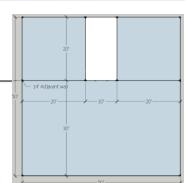


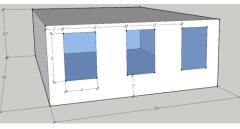
Test Cases – Base Geometry

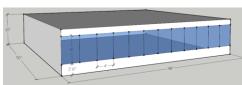
Small room

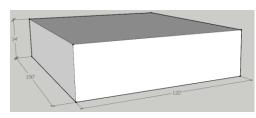
- Represents single office, conf room, dorm room, break room residential spaces...
- Medium room
 - Represents classroom, shared office, mid-size conf rooms, retail space..
- Large room
 - Open offices, restaurants, retail/strip mall storefronts...
- High-bay space
 - Represents gymnasium, commons/atrium, media centers, large conf rooms...
- Warehouse space
 - Represents warehouses, big-box retail, conf floors...
- Atrium space not shown

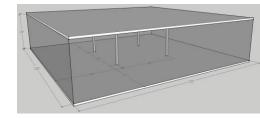










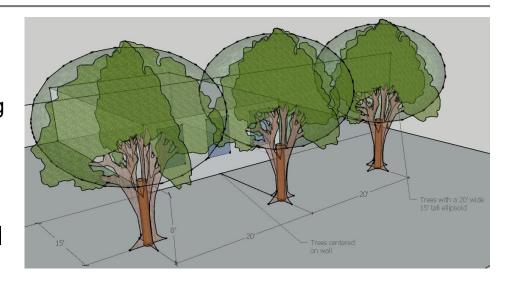


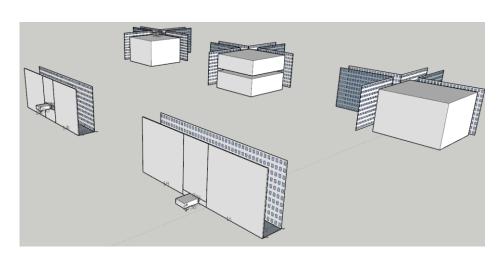
Test Cases – Simple to complex 'sets'

- Range of simple to complex sets of test cases
 - Distinguish software abilities in handling the various modeling and simulation standards

Why? - The case for standards

- Properly match tools to design problems
- Simple test cases to iron out abilities in software and settings
- Complex test cases to address real world scenarios
 - Adjacent tree and tree horizon sets
 - Urban city scape sets
 - Window treatment sets
 - Climate location and orientation sets...etc.





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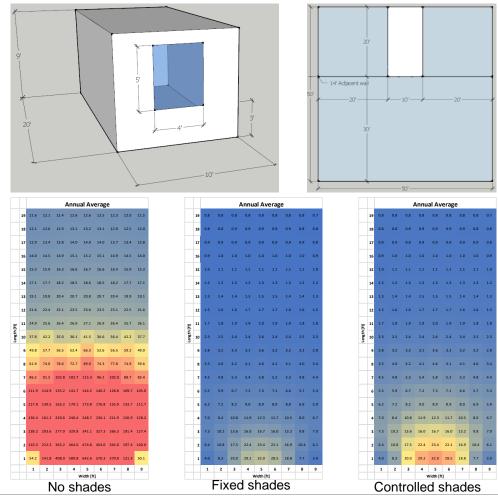
Test Cases - 'Gold Standard' or Ground Truth Simulations

Why? - The case for standards

AnnualBruteForce.py --rad Radfile --wea EPWfile [--wdm W|G|L|E] --opt Optfile [--mat MatFile] --pts PtsFile [--rot

RotDeg] [--genc] [--skyc "r g b"] [--grndc "r g b"] [--snow]

- Simply runs every ~4,400 daylit hours
 - Using Radiance parameters giving <1% error
 - ~16days on a single core-machine
 - Parallel processing built-in (only ~4hrs on 96 cores)
- Simulations with and without window treatments
 - Allows for more straight-forward validation
 - Variable shade control algorithms
- Data provided in annual summary form (averages and metrics) and as an annual data file



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Test Case #1 no shades - Gold Standard Results (16days)

	Annual Average	Annual Max		Daylight Saturation	Daylight Excess	Daylight Autonomy
19 11.6 12.1 12.4	1 12.6 12.6 12.5 12.3 12.0 11.5	19 55 57 59 59 59 59 5	59 57 55 19	0.38	19 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	19 0.11 0.13 0.14 0.14 0.15 0.14 0.14 0.13 0.11
18 12.1 12.6 12.9	9 13.1 13.2 13.1 12.9 12.5 12.0	18 58 60 61 61 62 61 6	60 60 58 18	0.40 0.41 0.42 0.42 0.42 0.42 0.41 0.41 0.40	18 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	18 0.13 0.14 0.15 0.16 0.16 0.16 0.15 0.14 0.13
17 12.9 13.4 13.8	3 14.0 14.0 14.0 13.7 13.4 12.8	17 61 64 64 65 64 64 6	66 64 63 17	0.42 0.43 0.43 0.44 0.44 0.44 0.43 0.43 0.41	17 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	17 0.15 0.16 0.17 0.18 0.18 0.17 0.17 0.16 0.15
16 14.0 14.5 14.9	9 15.1 15.2 15.1 14.9 14.5 14.0	16 65 67 69 68 68 70 7	70 69 68 16	0.44 0.45 0.46 0.46 0.47 0.46 0.46 0.45 0.44	16 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	16 0.18 0.19 0.20 0.20 0.20 0.20 0.19 0.19 0.17
15 15.3 15.9 16.3	3 16.6 16.7 16.6 16.4 15.9 15.3	15 72 73 74 74 74 76 7	77 76 76 15	0.47 0.48 0.49 0.49 0.50 0.50 0.49 0.48 0.47	15 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	15 0.21 0.22 0.23 0.23 0.23 0.23 0.23 0.22 0.20
14 17.1 17.7 18.2	2 18.5 18.6 18.5 18.2 17.7 17.1	14 79 79 80 80 81 85 8	85 83 84 14	0.50 0.52 0.53 0.53 0.53 0.53 0.53 0.52 0.51	14 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	14 0.24 0.26 0.27 0.28 0.28 0.28 0.27 0.26 0.24
13 19.1 19.8 20.4	20.7 20.8 20.7 20.4 19.9 19.1	13 89 88 89 89 88 92 9	93 93 91 13	0.54 0.55 0.56 0.57 0.57 0.57 0.56 0.56 0.54	13 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	13 0.29 0.31 0.33 0.34 0.35 0.34 0.33 0.32 0.29
12 21.6 22.4 23.1	23.5 23.6 23.5 23.1 22.5 21.6	12 97 98 98 98 98 101 1	103 103 102 12	0.58 0.59 0.60 0.61 0.61 0.61 0.60 0.60 0.58	12 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	12 0.36 0.39 0.41 0.42 0.43 0.43 0.41 0.39 0.37
E 11 24.9 25.6 26.4	26.9 27.1 26.9 26.4 25.7 26.1	<u>E</u> 11 1831 195 111 110 109 114 1	115 114 1915 Ξ 11	0.62 0.63 0.64 0.65 0.65 0.65 0.64 0.63 0.62	. 11 0.00 0.00 0.00 0.00 0.00 0.00 0.00	E 11 0.44 0.47 0.50 0.51 0.51 0.51 0.50 0.48 0.45
10 37.8 42.2 35.0	36.1 41.5 36.6 36.4 42.2 37.7	5 10 2213 2280 2287 2279 2338 2291 22	289 2267 2121 the 10	0.66 0.67 0.68 0.68 0.69 0.68 0.68 0.67 0.66	10 0.01 0.01 0.00 0.00 0.01 0.00 0.00 0	10 0.53 0.56 0.58 0.59 0.59 0.59 0.58 0.57 0.54
9 49.8 57.7 56.5	5 52.4 66.3 52.6 56.5 59.2 49.0	9 2314 2611 2531 2679 2692 2702 26	679 2663 2444 9	0.69 0.70 0.71 0.72 0.72 0.72 0.71 0.71 0.69	9 0.01 0.02 0.02 0.01 0.02 0.01 0.02 0.01	9 0.61 0.63 0.66 0.67 0.68 0.67 0.66 0.64 0.62
8 61.9 74.0 78.6	5 72.7 89.0 74.3 77.8 74.9 59.6	8 2735 2701 2931 2918 2906 2914 27	797 2820 2475 8	0.72 0.74 0.74 0.75 0.75 0.75 0.75 0.74 0.73	8 0.02 0.03 0.03 0.02 0.03 0.02 0.03 0.03	8 0.67 0.69 0.71 0.72 0.73 0.73 0.72 0.71 0.68
7 86.2 91.5 102.8	8 102.7 115.3 96.2 102.0 88.7 83.4	7 2851 3122 3129 3181 3156 3137 31	189 3019 2992 7	0.75	7 0.04 0.03 0.04 0.04 0.05 0.03 0.04 0.03 0.04	7 0.72 0.75 0.77 0.78 0.78 0.79 0.78 0.76 0.74
6 111.9 114.9 135.2	2 141.7 144.2 140.2 128.8 109.7 105.0	6 3149 3338 3407 3415 3417 3418 33	308 3285 3092 6	0.78 0.79 0.80 0.81 0.81 0.81 0.80 0.79 0.78	6 0.05 0.05 0.05 0.06 0.06 0.06 0.05 0.05	6 0.76 0.78 0.80 0.81 0.82 0.82 0.81 0.81 0.79
5 117.8 139.5 163.2	2 179.1 173.8 176.8 155.9 133.7 111.7	5 3380 3435 3615 3631 3646 3621 35	528 3483 3205 5	0.80 0.81 0.83 0.83 0.84 0.83 0.83 0.81 0.80	5 0.06 0.06 0.06 0.07 0.07 0.07 0.06 0.06	5 0.79 0.81 0.84 0.85 0.86 0.85 0.85 0.83 0.82
4 136.4 161.2 220.6	6 240.4 248.7 236.1 211.9 150.9 128.2	4 3553 3817 3894 3962 3983 3972 39	963 3648 3605 4	0.81 0.83 0.85 0.86 0.86 0.86 0.85 0.83 0.81	4 0.07 0.07 0.10 0.10 0.11 0.11 0.10 0.07 0.07	4 0.80 0.84 0.86 0.88 0.89 0.89 0.88 0.86 0.84
3 138.2 203.6 277.9	9 329.8 341.1 327.3 266.3 191.4 127.4	3 3665 3794 4271 4324 4351 4344 43	321 3910 3626 3	0.82 0.85 0.87 0.88 0.88 0.88 0.87 0.85 0.82	3 0.07 0.10 0.13 0.17 0.18 0.17 0.13 0.10 0.07	3 0.81 0.85 0.89 0.91 0.91 0.91 0.90 0.88 0.85
2 110.3 212.3 363.2	2 464.6 474.8 454.0 345.0 197.4 100.0	2 3064 3820 4299 4370 4401 4390 43	351 3900 3027 2	0.80 0.85 0.88 0.89 0.90 0.89 0.88 0.85 0.80	2 0.05	2 0.79 0.86 0.91 0.92 0.93 0.93 0.92 0.89 0.84
1 54.2 141.8 408.9	9 589.8 642.6 570.3 370.8 121.3 50.1	1 2557 3449 4316 4404 4439 4431 43	351 3062 1984 1	0.73	1 0.01 0.06 0.21 0.35 0.40 0.36 0.21 0.06 0.02	1 0.67 0.81 0.91 0.93 0.93 0.93 0.92 0.86 0.72
1 2 3	4 5 6 7 8 9	1 2 3 4 5 6	7 8 9	1 2 3 4 5 6 7 8 9	1 2 3 4 5 6 7 8 9	1 2 3 4 5 6 7 8 9
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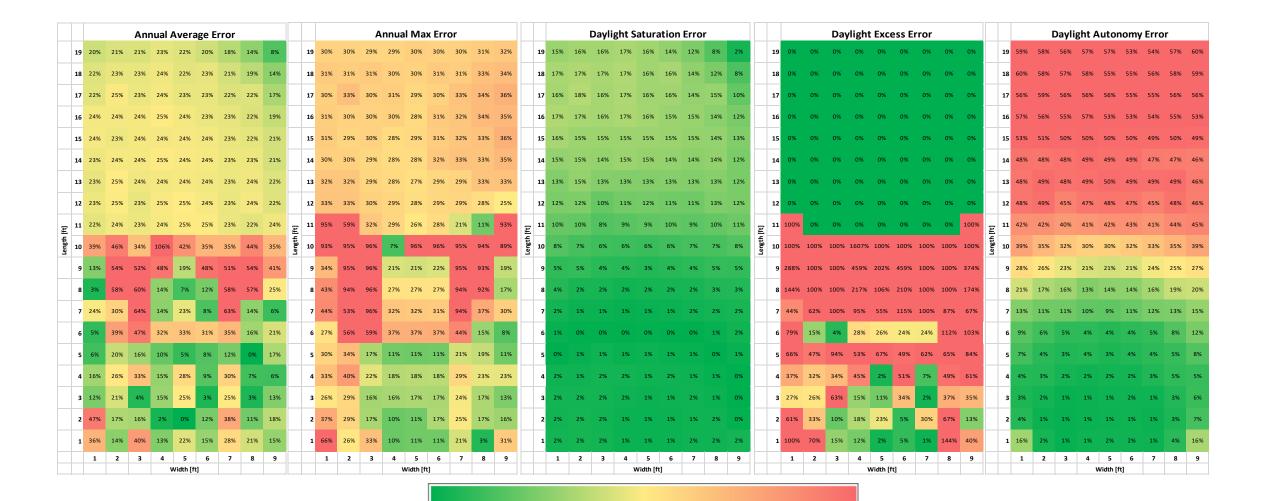
Test Case #1 no shades – Test software results (med quality – 9mins)

Why? - The case for standards

				Annual Average 9.8 9.8 9.9 10.0 10.1 10.3 10.0 10.0 10.2 10.1 10.2 10.2 10.6 10.6 10.8 10.7 10.8 10.5 11.3 11.4 11.5 11.6 11.5 11.4 12.4 12.6 12.7 12.6 12.6 12.3 13.8 13.9 14.0 14.0 13.9 13.6 15.6 15.8 15.8 15.8 15.7 15.2 17.8 17.7 17.7 17.8 17.8 17.4 20.2 20.4 20.3 20.3 20.3 19.9 23.2 74.1 23.9 23.7 23.5 23.4							Annual Max										Daylight Saturation									Daylight Excess										Daylight Autonomy											
	19 9.2	2 9	9.5	9.8	9.8	9.9	10.0	10.1	10.3	10.6		19 3	38	40	42	41	41	41	41	39	37		19 0).33	0.33	0.34	0.34	0.34	0.35	0.35	0.36	0.37	1	9 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	19	0.11	0.13	0.14	0.14	0.15	0.14 0	.14 0	0.13 0.11
	18 9.4	4 9	9.7	10.0	10.0	10.2	10.1	10.2	10.2	10.3		18 4	40	41	42	43	43	42	42	40	38		18 0	0.33	0.34	0.35	0.35	0.35	0.35	0.36	0.36	0.36	1	8 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	18	0.13	0.14	0.15	0.16	0.16	0.16	.15 0	0.14 0.13
	17 10.0	.0 1	.0.1	10.6	10.6	10.8	10.7	10.8	10.5	10.7		17 4	43	42	44	45	45	45	44	42	40		17 0	0.35	0.35	0.36	0.36	0.37	0.37	0.37	0.36	0.37	1	7 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	17	0.15	0.16	0.17	0.18	0.18	0.17	.17 0	0.16 0.15
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	15 11.0	.6 1	.2.2	12.4	12.6	12.7	12.6	12.6	12.3	12.2		15 5	50	52	52	53	53	53	52	51	49		15 0).39	0.41	0.41	0.42	0.42	0.42	0.42	0.41	0.41	1	5 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	15	0.21	0.22	0.23	0.23	0.23	0.23	.23 0	0.22 0.20
	14 13.	.1 1	.3.4	13.8	13.9	14.0	14.0	13.9	13.6	13.5		14 5	55	56	57	58	58	58	57	56	55		14 0	0.43	0.44	0.45	0.45	0.45	0.45	0.45	0.44	0.44	1	4 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	14	0.24	0.26	0.27	0.28	0.28	0.28	.27 0	0.26 0.24
	13 14.	.7 1	.4.8	15.6	15.8	15.8	15.8	15.7	15.2	15.0		13 6	50	60	63	64	64	66	65	63	61		13 0	0.47	0.47	0.49	0.50	0.50	0.49	0.49	0.48	0.48	1	3 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	13	0.29	0.31	0.33	0.34	0.35	0.34 0	.33 0	0.32 0.29
	12 16.	.5 1	.6.9	17.8	17.7	17.7	17.8	17.8	17.1	16.8		12 6	65	66	69	69	71	72	73	75	77		12 0).51	0.52	0.54	0.54	0.54	0.54	0.54	0.52	0.51	1	2 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00	12	0.36	0.39	0.41	0.42	0.43	0.43	.41 0	0.39 0.37
Ξ	11 19.	.3 1	.9.5	20.2	20.4	20.3	20.3	20.3	19.9	19.9	Ŧ	11 9	97	79	76	78	81	82	90	101	129	Ŧ	11 0).56	0.57	0.59	0.59	0.59	0.59	0.58	0.57	0.56	E 1	1 0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00 0.	00 _Ξ	_ 11	0.44	0.47	0.50	0.51	0.51	0.51	.50 0	0.48 0.45
£	10 23.	.1 2	2.7	23.2	74.1	23.9	23.7	23.5	23.4	24.6	£	10 10	.65	105	88	2118	90	94	112	138	226	Length [10 0	0.60	0.62	0.64	0.64	0.65	0.64	0.63	0.62	0.61	Length 1	0.00	0.00	0.00	0.07	0.00	0.00	0.00	0.00 0.	oo length [10	0.53	0.56	0.58	0.59	0.59	0.59 0	.58 0	0.57 0.54
	9 56.	.2 2	6.4	27.0	77.4	78.5	78.1	27.5	27.5	68.9		9 15	519	138	103	2104	2133	2119	135	179	1971		9 0	0.66	0.67	0.68	0.69	0.69	0.69	0.68	0.67	0.66		9 0.05	0.00	0.00	0.07	0.07	0.07	0.00	0.00 0.	06	9	0.61	0.63	0.66	0.67	0.68	0.67 0	.66 0	0.64 0.62
	8 60.:	.1 3	1.2	31.5	82.9	82.9	83.1	32.4	32.4	74.3		8 15	561	171	123	2134	2133	2134	158	223	2063		8 0	0.70	0.72	0.73	0.74	0.74	0.73	0.73	0.71	0.70		8 0.06	0.00	0.00	0.07	0.07	0.07	0.00	0.00 0.	07	8	0.67	0.69	0.71	0.72	0.73	0.73	.72 0	0.71 0.68
	7 65.:	.1 6	i4.2	36.6	88.5	88.9	88.8	37.6	76.2	78.6		7 16	605	1465	137	2149	2149	2150	178	1890	2082		7 0	0.74	0.76	0.77	0.77	0.78	0.77	0.76	0.75	0.74		7 0.06	0.06	0.00	0.07	0.07	0.07	0.00	0.07 0.	07	7	0.72	0.75	0.77	0.78	0.78	0.79 0	.78 0	0.76 0.74
	6 106	5.3 6	9.5	71.7	95.9	97.2	96.4	84.1	126.9	127.2		6 23	301	1467	1404	2165	2165	2150	1844	2788	2833		6 0).77	0.79	0.80	0.81	0.81	0.81	0.80	0.79	0.77		6 0.10	0.06	0.06	0.07	0.07	0.07	0.07	0.10 0.	10	6	0.76	0.78	0.80	0.81	0.82	0.82	.81 0	0.81 0.79
	5 110	0.2 11	12.2	137.1	161.5	164.9	162.4	137.5	133.3	130.8		5 23	380	2266	3008	3217	3246	3214	2801	2807	2846		5 0	0.80	0.82	0.84	0.84	0.85	0.84	0.83	0.81	0.79		5 0.10	0.10	0.12	0.11	0.11	0.11	0.10	0.10 0.	10	5	0.79	0.81	0.84	0.85	0.86	0.85	.85 0	0.83 0.82
	4 114	1.9 11	19.4	147.8	205.0	178.1	215.8	148.6	141.0	136.0		4 23	371	2276	3022	3259	3259	3243	2815	2812	2785		4 0	0.82	0.84	0.86	0.87	0.87	0.87	0.86	0.84	0.81		4 0.10	0.10	0.13	0.15	0.11	0.16	0.11	0.11 0.	11	4	0.80	0.84	0.86	0.88	0.89	0.89 0	0.88 0.	0.86 0.84
	3 121	1.3 16	60.4	288.0	279.8	254.4	336.5	200.1	185.8	111.1		3 27	704	2704	3587	3614	3616	3614	3273	3249	3172		3 0	0.83	0.86	0.88	0.89	0.89	0.89	0.88	0.86	0.82		3 0.09	0.13	0.21	0.20	0.16	0.23	0.14	0.14 0.	09	3	0.81	0.85	0.89	0.91	0.91	0.91	.90 0	0.88 0.85
	2 58.9	.9 17	76.0	303.4	454.5	475.0	400.2	214.1	219.4	81.6		2 19	917	2700	3587	3912	3912	3642	3283	3240	2556		2 0	0.82	0.87	0.89	0.90	0.91	0.90	0.89	0.86	0.81		2 0.02	0.14	0.22	0.32	0.36	0.26	0.14	0.17 0.	05	2	0.79	0.86	0.91	0.92	0.93	0.93	.92 0	0.89 0.84
	1 34.5	.9 12	22.2	243.6	515.0	501.3	485.1	265.9	146.2	42.7		1 8	72	2563	2874	3941	3942	3941	3433	2958	1366		1 0	0.71	0.84	0.90	0.91	0.92	0.91	0.90	0.83	0.72		1 0.00	0.10	0.18	0.39	0.41	0.37	0.21	0.14 0.	02	1	0.67	0.81	0.91	0.93	0.93	0.93	.92 0	0.86 0.72
	1		2	3		5	6	7	8	9			1	2	3	4	5	6	7	8	9			1	2	3	4	5	6	7	8	9		1	2	3		5	6	7	8 9)		1	2	3		5	-	7	8 9
					١	Width [f	t]									١ ١	Vidth [1	ft]									V	Width [ft	t]								١	Nidth [ft]									w	idth [ft]			



Test Case #1 – Gold Standard vs test software (med quality – 9mins)



Daylighting Innovations, LLC October 9th, 2019 **Annual Error**

25%

50%

Test Case #1 – Gold Standard vs test software (high quality – 7hours)



25%

50%

Next Steps

IESNA

- Finish Daylighting Modeling and Simulation Methods and Standards document and initial release
- Revisit and update other related IESNA documents as necessary (LM-83, RP-5)
- Develop new annual, spatial and temporal daylight metrics document (LM-XX?)

Daylighting colleagues

- More modeling and simulation methods and validation research!
 - Prioritizing critical areas for accuracy and design guidance
 - More field data to help validate annual results
- More field research of the human experience!
 - Improve confidence in sufficiency and glare metrics
 - Gain confidence in shade control and lighting control algorithms!



Questions?

IESNA Daylight Modeling and Simulation Standards

8th Velux Daylight Symposium October 9th, 2019

Zack Rogers, P.E., IESNA, LEED AP BD+C DAYLIGHTING
Daylighting Innovations, LLC INNOVATIONS